Computers now control many critical systems in our lives, from the brakes on our cars to the avionics control systems on planes. Such computers wed physical systems to software, tightly integrating the two and generating complex component interactions unknown in earlier systems. Thus, it is imperative that we construct software and its associated physical system so they can evolve together.

One approach that accomplishes this, model-integrated computing, works by extending the scope and use of models so that they form the backbone of system development. In this approach, integrated, multiple-view models capture information relevant to the system under design. Instead of developing a specialized application or system, we want to provide solutions for an entire class of problems. Models can explicitly represent the designer’s understanding of an entire computer-based system, including the information-processing architecture, physical architecture, and operating environment. Integrated modeling explicitly represents dependencies and constraints among various modeling views.

In model-integrated computing, tool-specific model interpreters translate model information into languages used by the tools. These tools analyze the system’s interdependent characteristics (such as performance, safety, and reliability). Other interpreters translate models into executable specifications used to automatically synthesize software.

Model-integrated computing is similar to the domain-specific software architecture approach, yet its models capture not only the software’s architecture, but also the environment’s. And it uses models in a more general sense than model-based software engineering: Models capture the information that defines the application’s changing part, information that is frequently more comprehensive than models of the software itself.

The framework for model-integrated computing developed at the Measurement and Computing Systems Laboratory is the Multigraph Architecture. Major MGA applications include

- Boeing’s modeling and analysis environment for fault detection, isolation, and recovery (used on the International Space Station program).
- DuPont’s online problem-solving environment for chemical manufacturing
• Saturn Corporation’s model-integrated manufacturing-execution system, and
• high-performance, real-time instrumentation systems installed at the Air Force Arnold Engineering Center and NASA.

Detailed information about these projects can be found on our WWW site: http://mcsl.vuse.vanderbilt.edu

MULTIGRAF ARCHITECTURE

Using model-integrated methods poses several challenges. First, it’s difficult to define models of inherently heterogeneous systems when their development cuts through several disciplines that neither share terminology nor even think about problems in the same way. Thus, modeling tools must support domain-specific modeling paradigms. Analysis methods and tools frequently preserve their discipline-specific modeling perspectives and techniques. This creates the need for a translation mechanism to bridge domain-specific models and the formalisms required by analysis tools. So the primary challenge in building a tool infrastructure is to find an architecture that

• separates generic and domain-specific components and
• facilitates the economical use of model-integrated engineering in widely varying domains.

MGA evolved during the last decade into a system-modeling framework, tool integration architecture, and infrastructure for model-integrated engineering. (For more information, see “Model-Integrated Program Synthesis Environment,” Proc. Engineering of Computer-Based Systems Symposium, 1996.)

As Figure 1 shows, MGA employs a two-level development process. Software or system engineers follow a meta-level process to specify and configure domain-specific environments. Domain engineers then use the environment to build and analyze domain models and generate applications. An expandable toolset supports both processes.

**Figure 1. System development using the Multigraph architecture**

**Meta-level process**

The meta-level is a domain-independent abstraction layer in which domain-specific environments are formally specified, validated, and synthesized. Metamodels are abstract specifications that provide formal semantics for domain-specific modeling languages. They define the properties of domain models in terms of concepts, relations, model-composition principles, and integrity constraints. Model interpreters (program generators) capture the mapping between domain models and applications, determining the operational semantics. In this context, applications are executable instances of domain models and domain models are instances of metamodels.

In a project, supported by the Evolutionary Design of Complex Software program of DARPA, we implement the meta-level as a metaprogramming interface to the tools. In addition to supporting formal specification, it

• generates configuration files for tools,
• generates model interpreters, and
• validates the specification of modeling paradigms and model interpreters.

The meta-level process is evolutionary: Domain modeling typically results in a better understanding of the problem, which in turn leads to upgrading of the modeling paradigm and resynthesis of the environment using meta-level tools.
**System development process**

A typical environment used for model-integrated systems development has four components. A graphical model builder constructs domain models, providing a customizable, graphical, model-building environment. The interface between this level and the meta-level enforces domain-specific constraints during model building. By explicitly representing constraints among modeling views, models can be tested using systemwide consistency and completeness criteria (see “A Visual Programming Environment for Domain Specific Model-Based Programming,” *Comput.* Mar. 1995).

A model database stores the complex, multiple-view domain models. The latest MGA implementations include object-oriented databases.

A model interpreter synthesizes executable programs from domain models and generates data structures for tools. Since model interpreters capture the relationship between the problem and solution, they are specific to the domain modeling paradigm and to the application type.

Typically, we specify executable programs in terms of the Multigraph computational model. A macrodataflow model, it represents the synthesized programs as an attributed, directed, bipartite graph that uses buffers or computational nodes. Elementary computations, which the Multigraph kernel schedules, are carefully defined reusable code components in application-specific runtime libraries. We implemented the Multigraph kernel as an overlay above the operating and communication systems. The kernel also support dynamic reconfiguration of the executing system, a unique capability (see “Model-Based Software Synthesis,” *IEEE Software* May 1993).

Using these components, domain engineers build and analyze domain models and synthesize executable applications. As requirements enforced by the external environment change, domain engineers can modify models and resynthesize the software. This capability is extremely important in applications in which the physical environment changes continuously.

A characteristic that distinguishes model-integrated computing is that we match modeling paradigms to the needs of the domain engineers rather than that of the software architects (except when the end users are software architects). This approach takes us closer to the technology of end-user programmable complex applications. Our approach also differs from object-oriented analysis and design: Models may have multiple (even changing) execution semantics as defined by the model interpreters.

Our current research focuses on the introduction of formal techniques to the architecture’s meta-level components. Another ongoing research project conducted in cooperation with Sandia National Laboratories examines model-integrated engineering of high-consequence systems (http://mcsl.vuse.vanderbilt.edu).

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